Week 2

Second Meeting (7th April 2018)

* **What tasks did I work on / complete?**

I decided to start with the basic classes that we will be needing throughout the game to provide a baseline code, so we can build on it and add as many features to it. I also used some of the default images in greenfoot which we later intend to change with customized images. I worked on initial class diagrams as well.

* **What am I planning to work on next?**

I am planning to add features to the game such as allowing the actor to jump and move in both directions and try to include design patterns in the code.

* **What tasks are blocked waiting on another team member?**

In the early part of the week, I waited for Kshitij to provide me with a basic design of the pages which then helped me to place objects on the screen while making classes.